Variables and Constants

- A variable is a named memory location that can vary.
- A **named constant** is assigned a value only once and cannot be changed. It is used to assign a useful name to a value that does not change, like pi.
- One can also use **literal constants**, like 2 in the previous example.
- Constants and variables have data types:
- Numeric (integer, float, double)
- String (0 or more characters) a string with 0 characters is null
- Boolean (true/false)
- A data type is a classification that defines:
- What values can be stored in the variable
- How the variable is stored in computer memory
- What operations can be performed on the data item
- The name of a variable or constant is known as its identifier.
- The data assigned is its **value**.

Declarations

- In most programming languages, the variables and constants used in the program must be declared before being used.
- A **declaration** is a statement that provides a data type and an identifier for a variable.

num mySalary

string myName

 A language that enforces declarations of variables before usage and does not allow the data type to change is called a **strongly-typed** language.

Initialization

- Before using a variable it is good practice to **initialize** it.
- An initialization statement is one assigning a value to a variable and is usually part of the declaration

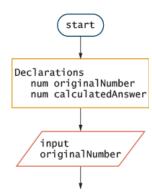
string myName = "Sharyn"

- Some programming languages initialize numeric values to zero and string values to null but you CANNOT always rely on this.
- If a language does not initialize variables and you do not explicitly initialize a variable, it
 will either be consider to be undefined, or may contain garbage a value that cannot be
 processed.

Declarations/Initializations

To add declarations / Initializations to Pseudocode or flowcharts:

```
start
Declarations
num originalNumber
num calculatedAnswer
input originalNumber
```



Naming Variables and Constants

- Most programming languages have syntax rules regarding legal names for variables and constants.
- For example, it is illegal to use **reserved words**, such as **if**, **else**, **while** or **return** as variable or constant names.
- It is good practice to use a **naming convention** to differentiate constants and variables (some languages enforce this in their syntax).

```
constant num PI = 3.14159
string myName = "Sharyn"
constant string STATE = "Pennsylvania"
num myZip = "16803"
```

Naming Variables and Constants

- It is good practice to use **meaningful** names for variables and constants.
- Example Not MEANINGFUL:

```
start

Declarations

num a, b, c = 0

constant num d = 3.1415

input a

b = a * 2

c = b * d

output a, b, c

end
```

MEANINGFUL

```
start
Declarations
num radius = 0
num diameter = 0
num circumference = 0
constant num PI = 3.1415
```

input radius set diameter to radius * 2 set circumference to diameter * PI output radius, diameter, circumference end